| Homomorphic Encryption and Lattices, Spring 2011 | Instructor: Shai Halevi |
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| Collision-Resistant Hashing from Ideal Lattices |  |
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## 1 Algebraic Background (Reminders)

Definition 1. A commutative ring with unity $(R,+, \times)$ satisfies the following properties:

- $(R,+)$ is an abelian group;
- $(R, \times)$ is associative, commutative and has unity;
- $\times$ distributes over +
(Similar to a field, except not every non-zero element has an inverse)
Examples: $\mathbb{Z}, \mathbb{Z}[x]$
Definition 2. An ideal $I \subseteq R$ is a subset that satisfies:
- $(I,+)$ is a subgroup of $(R,+)$;
- $I$ is closed under multiplication by $R(i \times r \in I \forall i \in I, r \in R)$.

Definition 3. We say that an ideal is finitely generated if there is a finite set of generators $\left\{i_{1}, \ldots, i_{t}\right\}$ s.t. $I=\left\{\sum r_{j} \times i_{j}\right\}=\left\langle i_{1}, \ldots, i_{t}\right\rangle$.

Definition 4. For a ring $R$ and an ideal $I$ we can define the quotient ring to be the set $Q=R / I=$ $\left\{[r]_{I}: r \in R\right\}$ where $[r]_{I}=\{r+i: i \in I\}$.

Examples:
$\mathbb{Z}_{5}=\mathbb{Z} / 5 \mathbb{Z}, \mathbb{Z}[x] /\left\langle x^{4}+1\right\rangle, \mathbb{Z}_{5}[x] /\left\langle x^{4}+1\right\rangle=\mathbb{Z}[x] /\left\langle 5, x^{4}+1\right\rangle$.
We will mostly be interested in rings of the forms $\mathbb{Z}[x] /\langle f\rangle$ and $\mathbb{Z}_{p}[x] /\langle f\rangle$ for some monic polynomial $f$. Note that if $f$ is not irreducible, then $\mathbb{Z}[x] /\langle f\rangle$ has zero divisors: $a \times b=f$, $0<\operatorname{deg} a, b<\operatorname{deg} f$, therefore $a, b \in \mathbb{Z}[x] /\langle f\rangle$. Thus we will mostly be interested in quotient rings over irreducible polynomials.

We can represent an element of $R=\mathbb{Z}[x] /\langle f\rangle$ by the vector of its coefficients:

$$
\begin{array}{rll}
(\operatorname{deg} \leq n-1) \text {-polynomial } g \in R & \Longleftrightarrow & \text { vector } \vec{g} \in \mathbb{Z}^{n} \\
\text { additive subgroup of } R & \Longleftrightarrow & \text { lattice in } \mathbb{Z}^{n}
\end{array}
$$

Other representations are also possible, but we do not deal with them here.
Definition 5. A lattice $\Lambda \in \mathbb{Z}^{n}$ is an ideal lattice if there exist a ring $R=\mathbb{Z}[x] /\langle f\rangle$ and an ideal $I \subseteq R$ s.t. $\Lambda$ is associated with $I$.

For example:

$$
\Lambda=\left\{\text { coeff. vector of } g() \mid \exists h() \text { s.t. } g(x)=h(x) \times\left(x^{2}+5\right) \quad\left(\bmod \left(x^{4}+1,8\right)\right)\right\} \subset \mathbb{Z}^{4}
$$

is associated with the ideal

$$
\left\langle x^{2}+5\right\rangle \subset \mathbb{Z}_{8} /\left\langle x^{4}+1\right\rangle
$$

Lemma 1. $\mathbb{Z}[x]$ is a Unique Factorization Domain (UFD)
Proof. Follows since (a) $\mathbb{Z}$ is a UFD; and (b) if a ring R is a UFD then so is $R[x]$.
Corollary 1. If $f \in \mathbb{Z}[x]$ is irreducible and $f \mid g \times h$ then $f \mid g$ or $f \mid h$.
Lemma 2. If $f$ is irreducible and $I \subseteq \mathbb{Z}[x] /\langle f\rangle$ is a non-zero ideal then $\Lambda_{I}$ is a full-rank lattice in $\mathbb{Z}^{n}$.

Proof. Let $g \in I$ be a non-zero element. We will show that $\left\{g, x \times g, \ldots x^{n-1} \times g\right\}$ are linearly independent. Assume $\sum h_{i} x^{i} \times g(x)=0$. Since $g(x) \in \mathbb{Z}[x] \subset \mathbb{Q}[x]$, we can assume wlog that $h_{i} \in \mathbb{Z}$ : If $\left\{x^{i} \times g\right\}$ are linearly dependent, then, using Gauss elimination, we can find rational $\overline{h_{i}}$ 's s.t. $\sum \overline{h_{i}} x^{i} \times g(x)=0$. Multiply by the least common denominator of the $\overline{h_{i}}$ 's we get integral $h_{i}$ 's.

Denote $h(x)=\sum h_{i} x^{i}$. Then $h \times g=0$ in the ring, (which is the same as $f \mid h \times g$, since we are working modulo $f$ ). Thus by the previous corollary, and since $g \neq 0$, we have that $h=0$.

Definition 6. For any polynomial $f$ we define:

$$
\theta(f)=\max _{a \in \mathbb{Z}[x] /\langle f\rangle, i<\operatorname{deg} f} \frac{\left\|x^{i} \times a \bmod f\right\|_{\infty}}{\|a\|_{\infty}}
$$

For any two polynomials $a, b \in \mathbb{Z}[x] /\langle f\rangle$ :

$$
\|a \times b \bmod f\|_{\infty} \leq\|a\|_{\infty} \cdot\|b\|_{\infty} \cdot n \theta(f)
$$

Lemma 3. If $f$ is an $n$-degree irreducible polynomial and $I \subseteq \mathbb{Z}[x] /\langle f\rangle$ is a non-zero ideal then

$$
\lambda_{n}^{\infty}\left(\Lambda_{I}\right) \leq \lambda_{1}^{\infty}\left(\Lambda_{I}\right) \cdot \theta(f)
$$

Proof. Let $\vec{g}$ be the shortest vector in $\Lambda$, and $g(x)$ the corresponding polynomial. Then the vectors that correspond to $\left\{g_{i}(x)=x^{i} \times g(x)\right\}$ are linearly independent. Clearly,

$$
\lambda_{n}^{\infty}\left(\Lambda_{I}\right) \leq \max _{i=0}^{n-1}\left\|\vec{g}_{i}\right\|_{\infty} \leq\|\vec{g}\|_{\infty} \cdot \theta(f)=\lambda_{1}^{\infty}\left(\Lambda_{I}\right) \cdot \theta(f)
$$

## 2 The Shortest Vector Problem in Ideal Lattices

Just as in any lattice, we can ask how easy / hard it is to find a (good approximaiton of) the shortest vector in the lattice. Note that if $\theta(f)$ is small, then by the previous lemma estimating the size of the smallest vector is easy:

$$
\begin{aligned}
\frac{1}{\sqrt{n}} \lambda_{1}(\Lambda) & \leq \operatorname{det}(\Lambda)^{1 / n} \\
& \leq \lambda_{n}(\Lambda) \\
& \leq \sqrt{n} \lambda_{n}^{\infty}(\Lambda) \\
& \leq \sqrt{n} \lambda_{1}^{\infty}(\Lambda) \cdot \theta(f) \\
& \leq \sqrt{n} \lambda_{1}(\Lambda) \cdot \theta(f)
\end{aligned}
$$

Still, finding the shortest vectors themselves seems hard. In particular, we don't know of methods that do much better on ideal lattices than on regular lattices. (Sometimes we can do slightly better, for example in [GS02] they are able to reduce an ideal lattice problem in dimension $2 n$ to a non-ideal lattice problem in dimension $n$.)

### 2.1 The $f$-SVP ${ }_{\gamma}$ Problem

For a family of polynomials $f=\left\{f_{n}\right\}$ (with $\operatorname{deg} f_{n}=n$ ): Given a lattice $\Lambda_{I}$ corresponding to ideal $I \subseteq \mathbb{Z}[x] /\left\langle f_{n}\right\rangle$, find a non-zero vector $\vec{v} \in \Lambda_{I}$ s.t. $\|\vec{v}\| \leq \gamma \lambda_{1}(n)$. (Can also be stated with $l_{\infty}$ or any other $l_{p}$ norm).

Below we will typically use $f_{n}(x)=x^{n}+1$, where $n$ is a power of 2 . Thus $f_{n}(x)$ is irreducible. Also, $\theta(f)=1$ because:

- For any $g(x)$ with coefficient vector $\left(g_{1}, g_{2}, \ldots, g_{n}\right)$, we have that the coefficient vector of $x \times g(x)$ is $\left(-g_{n}, g_{1}, \ldots, g_{n-1}\right)$.
- This means that lattices over $\mathbb{Z}[x] /\left\langle f_{n}\right\rangle$ are "almost circular": If $\left(v_{i}\right) \in \Lambda_{I}$, then also $\left(\operatorname{sign}(i-k-1) \cdot v_{i-k}(\bmod n)\right) \in \Lambda_{I}$.


## 3 The Collision-Resistant Construction of [PR06], [LM06]

Parameters:

- $n$ - security parameter
- $d$ - size of entries in input (e.g. $d=\sqrt{n}$ )
- $p$ - modulus (e.g. $p=n^{3}$ )
- $m$ - another parameter (e.g. $m=8$ )

We need $m>\frac{\log p}{\log 2 d}$ to make the function contracting, and $p>4 d m n^{1.5} \log n \cdot \theta^{2}(f)$ for the reduction to work. We get a hash function with keys of size $m n\lceil\log p\rceil$ bits, hashing $m n\lceil\log 2 d\rceil$ inputs into $n\lceil\log p\rceil$-bits output.

- The construction is over the ring $R_{n}=\mathbb{Z}_{p}[x] /\left\langle f_{n}\right\rangle$.
- Keys: $m$-vector of ring elements $\vec{a}=\left(a_{i}\right)_{i=1}^{m} \in R_{n}^{m} \cong \mathbb{Z}_{p}^{m n}$
- Inputs: $m$-vector of small ring elements $\vec{x}=\left(a_{i}\right)_{i=1}^{m}$ with $\left\|x_{i}\right\|_{\infty}<d$ (so $\vec{x} \in \mathbb{Z}_{2 d}^{m n}$ ).
- Hash function: Inner product over $R_{n}$ :

$$
h_{\vec{a}}(\vec{x})=\sum_{i=1}^{m} \overrightarrow{a_{i}} \times \overrightarrow{x_{i}} \in R_{n}
$$

Example: $m=2, n=4, p=13$, and $\vec{a}=((1,2,3,4),(5,6,7,8))$.

$$
\begin{align*}
h_{\vec{a}}\left(\left(x_{1}, x_{2}, x_{3}, x_{4}\right),\left(x_{5}, x_{6}, x_{7} x_{8}\right)\right) & =\left(\begin{array}{cccc}
1 & 2 & 3 & 4 \\
-4 & 1 & 2 & 3 \\
-3 & -4 & 1 & 2 \\
-2 & -3 & -4 & 1
\end{array}\right)\left(\begin{array}{l}
x_{1} \\
x_{2} \\
x_{3} \\
x_{4}
\end{array}\right) \\
& +\left(\begin{array}{cccc}
5 & 6 & 7 & 8 \\
-8 & 5 & 6 & 7 \\
-7 & -8 & 5 & 6 \\
-6 & -7 & -8 & 5
\end{array}\right)\left(\begin{array}{l}
x_{5} \\
x_{6} \\
x_{7} \\
x_{8}
\end{array}\right)
\end{align*}
$$

Theorem 1. If there is an efficient algorithm that finds collisions with noticable probability on a random hash key $\vec{a} \in R_{n}^{m}$, then there is an efficient algorithm that given any ideal lattice $\Lambda_{I}$ for $I \subseteq R_{n}$ finds a vector $\vec{v} \in R_{n}$ s.t.

$$
\|\vec{v}\|_{\infty}=\lambda_{1}^{\infty}(\Lambda) \cdot \underbrace{16 d m n \log ^{2} n \cdot \theta^{2}(f)}_{\gamma}
$$

- Note: this is a reduction from an average case collision finder to a worst case SVP-approximation - but only worst case for ideal lattices over $R_{n}$. This result can be extended to a single construction that will hold for SVP-approximation over ideal lattices in any ring $\mathbb{Z}[x] /\langle f\rangle$ provided that $f$ is irreducible and has small $\theta(f)$.
- Note also the similarity to SIS-based hash function: we can write this hash function as $h_{\vec{a}}(\vec{x})=A \vec{x}(\bmod p)$, where $A \in \mathbb{Z}_{p}^{m n \times m n}$ and $\vec{x} \in \mathbb{Z}_{p}^{m n},\|\vec{x}\|_{\infty}<d$, so it really is a special case of SIS, but $A$ is very far from what we had in the SIS case. Still, the proof shares many simliarities with Ajtai's proof. (Also, note that $p$ here is of polynomial size, so we use Ajtai's iterative reduction, rather than the all-at-once we did in class).

Proof. We will show a procedure that given a vector $0 \neq \vec{g} \in \Lambda_{I}$, uses the collision finder to find another vector $0 \neq \vec{h} \in \Lambda_{I}$ s.t. $\|\vec{h}\|_{\infty}<\|\vec{g}\|_{\infty} / 2$. This procedure will succeed as long as $\|\vec{g}\|_{\infty}>\lambda_{1}^{\infty}(\Lambda) \cdot \gamma$. Repeating this procedure poly $(n)$ times will get our short vector. Below, we denote by $B(\vec{g})$ the matrix with columns $\left\{\vec{g}, x \vec{g}, \ldots, x^{n-1} \vec{g}\right\}$. We also denote by $P(\vec{g})$ the parallelpiped that corresponds to $B(\vec{g})$.

For simplicity assume at first that $\vec{g}$ generates $I$ (so $I=\langle\vec{g}\rangle$ ), so $B(\vec{g})$ is a basis for $\Lambda_{I}$. For this simplified case we get Algorithm 1. In the algorithm below, the $\times$ operation is defined over $\mathbb{R}[X] /\left\langle f_{n}\right\rangle$ (which includes the ring $R_{n}=\mathbb{Z}[X] /\left\langle f_{n}\right\rangle$ ).


1. For $i=1$ to $m$
(a) Choose at random $\vec{y}_{i} \leftarrow N\left(0, s^{2}\right)^{n}$ for $s=\frac{\|\vec{g}\|_{\infty}}{\gamma} \sqrt{n} \log n \cdot \theta(f)$. Note that $s>\lambda_{n}^{\infty}\left(\Lambda_{I}\right) \cdot \sqrt{n} \cdot \log n$ if $\|\vec{g}\|_{\infty}>\lambda_{1}^{\infty}(\Lambda) \cdot \gamma$.
(b) Let $\vec{y}_{i}^{\prime}=\overrightarrow{y_{i}} \bmod B(\vec{g})$. Note that $\vec{y}^{\prime}{ }_{i}=\vec{y} \vec{y}_{i}-\overrightarrow{k_{i}} \times \vec{g}$ for some $\overrightarrow{k_{i}} \in R_{n}$.
(c) Let $\vec{w}_{i}$ be the representation of $\vec{y}_{i}^{\prime}$ in base $B(\vec{g})$, i.e., $\vec{y}^{\prime}=\vec{w}_{i} B(\vec{g})$

Note: $\vec{y}_{i}^{\prime}=\vec{g} \times \sum_{j=0}^{n-1} w_{i j} x^{i}$. Also, $w_{i j} \in[0,1)$.
(d) Let $a_{i j}=\left\lceil p w_{i j}\right\rfloor$.
2. Run the CF on $\left(\overrightarrow{a_{1}}, \ldots, \overrightarrow{a_{m}}\right) \in R_{n}^{m}:\left(\left(\overrightarrow{u_{i}}\right),\left(\overrightarrow{v_{i}}\right)\right) \leftarrow C F\left(\overrightarrow{a_{i}}\right)$ Note: if CF succeeds, then $\sum_{i} \overrightarrow{a_{i}} \times\left(\overrightarrow{u_{i}}-\overrightarrow{v_{i}}\right)=0$
3. Let $\overrightarrow{z_{i}}=\overrightarrow{u_{i}}-\overrightarrow{v_{i}}$
4. Output $h=\sum_{i=1}^{m}\left(\vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right)-\overrightarrow{y_{i}}\right) \times \overrightarrow{z_{i}}$

We need to show that with noticable probability we have $0 \neq \vec{h} \in \Lambda_{I}$ and $\|\vec{h}\|_{\infty}<\|\vec{g}\|_{\infty} / 2$.
Claim 1. Ths distribution of the vectors $\left\{\overrightarrow{a_{i}}\right\}_{i=1}^{m}$ created by the algorithm above is statistically close to uniform over $R_{n}^{m}$.
Proof. Since $B(\vec{g})$ is a basis of $\Lambda_{I}$ and $s>\lambda_{n}^{\infty}\left(\Lambda_{I}\right) \sqrt{n} \log n$ then choosing $\vec{y}_{i} \leftarrow N\left(0, s^{2}\right)^{n}$ and reducing mod $B(\vec{g})$ yields a distribution which is nearly uniform over $P(\vec{g})$. Hence $\vec{w}_{i}$ is nearly uniform over $[0,1)^{n}$, and $\overrightarrow{a_{i}}=\left\lceil p \vec{w}_{i}\right\rfloor$ is nearly uniform over $\mathbb{Z}_{p}^{n}$.

Thus, the CF succeeds with noticeable probability. From now on we will consider only the case in which it succeeds.
Claim 2. $\vec{h} \in I$

## Proof.

$$
\begin{aligned}
\vec{h} & =\sum_{i}\left(\vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right)-\overrightarrow{y_{i}}\right) \times \overrightarrow{z_{i}}=\sum_{i}(\vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right) \underbrace{-\overrightarrow{y_{i}^{\prime}}-\overrightarrow{k_{i}} \times \vec{g}}_{\overrightarrow{y_{i}}=\overrightarrow{y_{i}^{\prime}}+\overrightarrow{k_{i}} \times \vec{g}, \overrightarrow{k_{i}} \in R_{n}}) \times \overrightarrow{z_{i}} \\
& =\sum_{i}(\underbrace{\vec{g} \times \overrightarrow{w_{i}}-\overrightarrow{y_{i}^{\prime}}}_{=0}) \times \overrightarrow{z_{i}}-\vec{g} \times \sum_{i} \overrightarrow{k_{i}} \times \overrightarrow{z_{i}}+\vec{g} \times(\frac{1}{p} \cdot \underbrace{\sum_{i} \overrightarrow{a_{i}} \times \overrightarrow{z_{i}}}_{\equiv 0}) \\
& =\vec{g} \times \text { sod } p)
\end{aligned}
$$

Claim 3. w.h.p.:

$$
\|\vec{h}\|_{\infty}<\|\vec{g}\|_{\infty} / 2
$$

Proof. We are guaranteed that:

$$
\begin{aligned}
\vec{h} & =\sum\left(\vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right)-\overrightarrow{y_{i}}\right) \times \overrightarrow{z_{i}} \\
& =\sum \vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right) \times \overrightarrow{z_{i}}+\sum \overrightarrow{y_{i}} \times \overrightarrow{z_{i}} \\
\Rightarrow\|\vec{h}\|_{\infty} & \leq \sum\left\|\vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right) \times \overrightarrow{z_{i}}\right\|_{\infty}+\sum\left\|\overrightarrow{y_{i}} \times \overrightarrow{z_{i}}\right\|_{\infty}
\end{aligned}
$$

Now we have:

$$
\begin{aligned}
\left\|\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right\|_{\infty} & \leq 1 / p \\
\left\|\overrightarrow{z_{i}}\right\|_{\infty} & \leq 2 d \\
\left\|\overrightarrow{y_{i}}\right\|_{\infty} & <s \cdot \log n \cdot \sqrt{n} \text { w.h.p. }
\end{aligned}
$$

From definition of $\theta(f)$ :

$$
\begin{aligned}
\left\|\vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right) z_{i}\right\|_{\infty} & \leq n^{2} \theta^{2}(f)\|\vec{g}\|_{\infty}\left\|\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right\|_{\infty}\left\|\overrightarrow{z_{i}}\right\|_{\infty} \\
& \leq n^{2} \cdot \theta^{2}(f) \cdot\|\vec{g}\|_{\infty} \cdot \frac{1}{p} \cdot 2 d \\
\left\|\overrightarrow{y_{i}} \times \overrightarrow{z_{i}}\right\|_{\infty} & \leq n \theta(f)\left\|\overrightarrow{y_{i}}\right\|_{\infty} \cdot\left\|\overrightarrow{z_{i}}\right\|_{\infty} \\
& \leq n \theta(f) s \cdot \log n \cdot \sqrt{n} \cdot 2 d \text { w.h.p. }
\end{aligned}
$$

This is not quite small enough for the parameters that we stated before. We can either use this bound as is and get slightly worse parameters, or use independence to improve the bound (w.h.p.).
(More details can be found in [Lyu08].) The resulting bounds are:

$$
\begin{aligned}
\left\|\vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right) z_{i}\right\|_{\infty} & \leq n^{1.5} \log n \cdot \theta^{2}(f) \cdot\|\vec{g}\|_{\infty} \cdot \frac{1}{p} \cdot d \\
& \leq \frac{\|\vec{g}\|_{\infty}}{4 m} \\
\left\|\overrightarrow{y_{i}} \times \overrightarrow{z_{i}}\right\|_{\infty} & \leq 4 \theta(f) s \cdot \log n \cdot \sqrt{n} \cdot d \\
& \leq \frac{\|\vec{g}\|_{\infty}}{4 m}
\end{aligned}
$$

Thus,

$$
\begin{aligned}
\|\vec{h}\|_{\infty} & \leq \sum\left(\frac{\|\vec{g}\|_{\infty}}{4 m}\right)+\sum\left(\frac{\|\vec{g}\|_{\infty}}{4 m}\right) \text { w.h.p. } \\
& \leq \frac{\|\vec{g}\|_{\infty}}{2}
\end{aligned}
$$

Claim 4. w.h.p.: $\vec{h} \neq 0$.
Proof. Note that $\overrightarrow{w_{i}}$ 's and $\overrightarrow{z_{i}}$ 's depend only on in which cosets of $\Lambda_{I} \overrightarrow{y_{i}}$ 's fall. Hence we can view the process of randomly choosing $\overrightarrow{y_{i}}$ 's as first choosing the cosets (and thus determining $\overrightarrow{w_{i}}$ 's and $\overrightarrow{z_{i}}$ 's), and then choosing $\overrightarrow{y_{i}}$ 's from the induced distributions, $D_{\text {coset }_{i}, s}$. Since the $\overrightarrow{z_{i}}$ 's are not all zero, we can assume w.l.o.g. that $\overrightarrow{z_{1}} \neq 0$. For any fixed choice of $\overrightarrow{w_{i}}$ 's, $\overrightarrow{z_{i}}$ 's, $\overrightarrow{a_{i}}$ 's, and $\left.\overrightarrow{y_{i}}\right|_{i>1}$, we have that $h=0$ iff:

$$
\overrightarrow{y_{1}} \times \overrightarrow{z_{1}}=-\sum \vec{g} \times\left(\overrightarrow{w_{i}}-\frac{\overrightarrow{a_{i}}}{p}\right) \times \overrightarrow{z_{i}}-\sum_{i=2}^{m} \overrightarrow{y_{i}} \times \overrightarrow{z_{i}}
$$

Since $f_{n}$ is irreducible, there is at most (in the appropriate coset) that will make this equation true. Since $s$ is sufficiently large (in particular, $s>\lambda_{n}\left(\Lambda_{I}\right) \sqrt{n} \log n$ ) then $D_{\text {coset }_{i}, s}$ is sufficiently close to uniform. Thus the probability of choosing $\overrightarrow{y_{1}}$ that will satisfy the equation is negligible, and thus also the probability that $\vec{h}=0$.

### 3.1 Removing the Assumption $I=\langle\vec{g}\rangle$

Clearly $\langle\vec{g}\rangle \subseteq I$. The only place where we used equality was in the proof of Claim 1 . We could set the parameter $s \geq \lambda_{n}^{\infty}\left(\Lambda_{\langle\vec{g}\rangle}\right)$, and then the proof would go as before, but we will no longer have a bound on $\frac{s}{\lambda_{n}^{\infty}\left(\Lambda_{I}\right)}$.

Instead, we modify the reduction. We choose a random coset of $I /\langle\vec{g}\rangle:\langle\vec{g}\rangle+t$. We now set $\vec{y}_{i}^{\prime}=\overrightarrow{y_{i}}+\vec{t}(\bmod B(\vec{g}))$. Since $\overrightarrow{y_{i}}$ is nearly uniform $\bmod B\left(\Lambda_{I}\right)$, with the addition of a random coset we have that $\vec{y}_{i}^{\prime}$ is nearly uniform in $B(\vec{g})$, as needed for Claim 1.

Note that we still have $\overrightarrow{y_{i}}-\overrightarrow{y_{i}} \in I$, as needed for Claim 2. The proofs of Claim 3 and Claim 4 remain unaffected.

## References

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